

# **Big O Notation**

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**“Measuring programming progress  
by lines of code is like measuring  
aircraft building progress by weight.”**

--Bill Gates

**Nabil M. Al-Rousan**

## Example

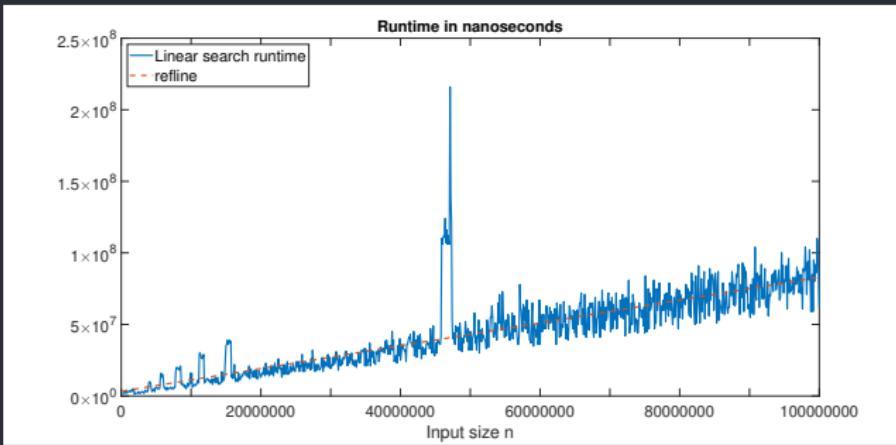
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## Example

*How much time does it take to run this function?*

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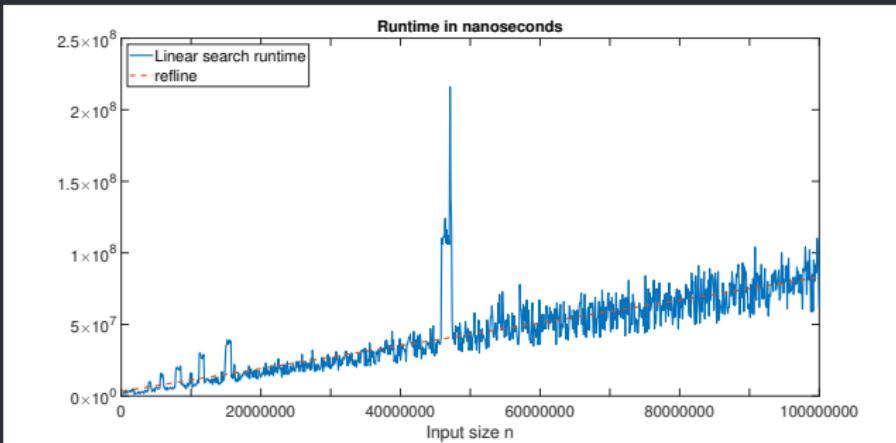
# Absolute Time vs. Time Growth<sup>2</sup>



<sup>1</sup>runtime: time it takes to execute a piece of code

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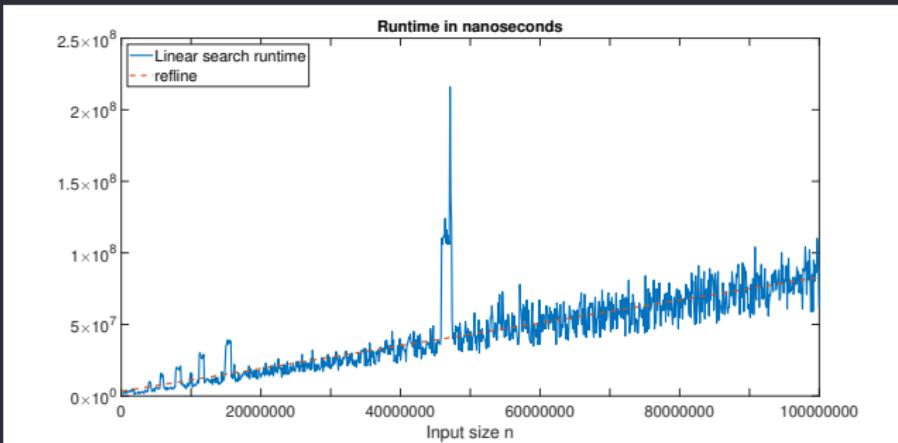
Answer: .1 seconds for  $100 \times 10^6$  array size

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# Absolute Time vs. Time Growth<sup>2</sup>



- How much time does it take to run this function?

Answer: .1 seconds for  $100 \times 10^6$  array size

- How does the runtime<sup>1</sup> of this function grow?

Answer: Linear

---

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# Runtime Growth Analysis: Linear

*Can we analyze code to find runtime growth?*

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$$\begin{aligned}T(n) &= \overbrace{a \times n} + b \\&< a \times n \\&< n \\&= \mathcal{O}(n)\end{aligned}$$

1. add different steps
2. drop non-dominate terms
3. drop constants

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$$< a \times n$$

$$< n$$

$$= \mathcal{O}(n)$$

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## Runtime Growth    Big O Notation

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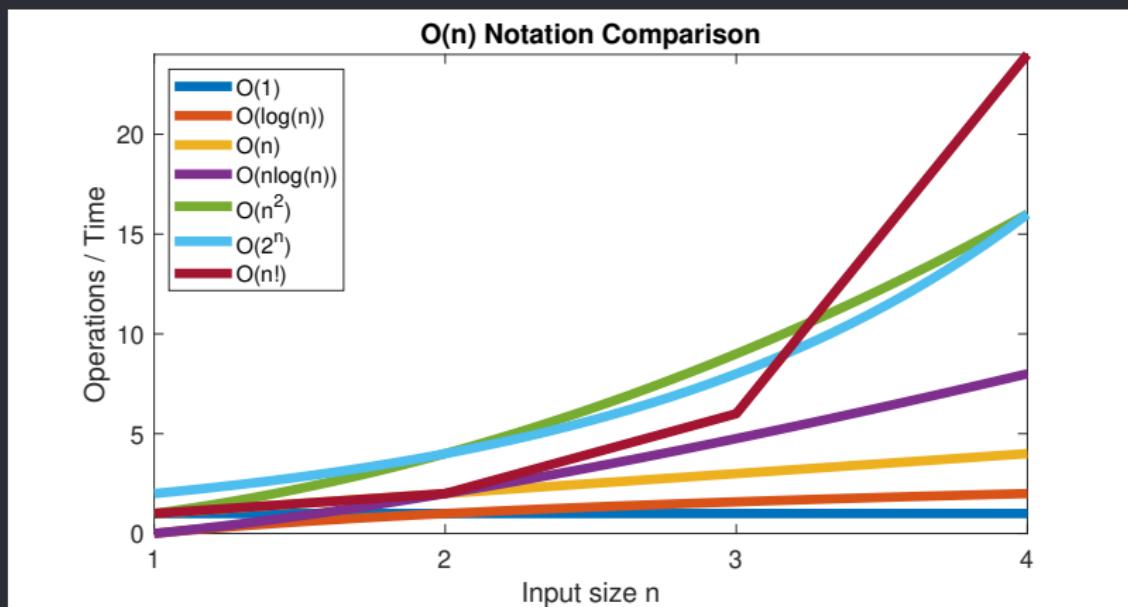
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# Big O Comparison



Growth of different Big  $\mathcal{O}$  notations

$$100 = ? \times 10$$

How much increasing the input affect the growth rate?

Big O Notation	Operations for input size 10	Operations for input size 100
$\mathcal{O}(1)$	1	1
$\mathcal{O}(\log n)$	3.3219	6.6439
$\mathcal{O}(n)$	10	100
$\mathcal{O}(n \log n)$	33.219	664.39
$\mathcal{O}(n^2)$	100	10000
$\mathcal{O}(2^n)$	1024	1267650600228229 401496703205376
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*Time Efficiency*

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- compares the performance of different algorithms
  - searching (linear search vs. binary search)
  - sorting (insertion sort, bubble sort, merge sort etc.)
- describes the worst-case scenario of an algorithm

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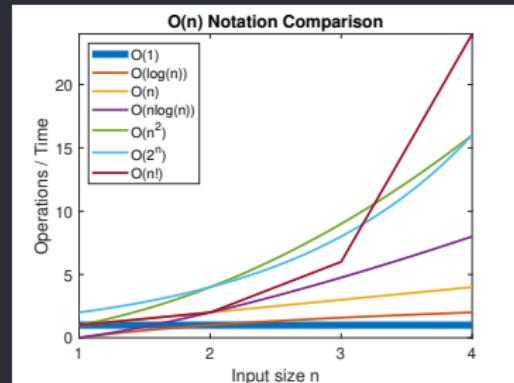
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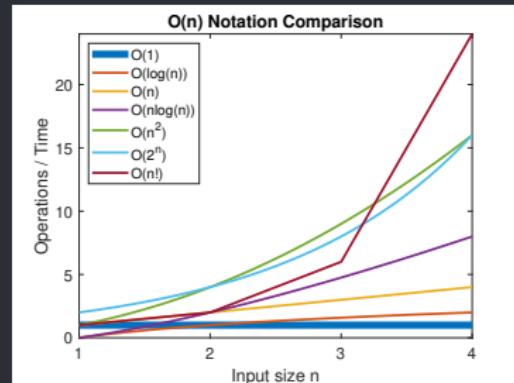
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- Examples:
  - determining if a number is even or odd,
  - using a constant-size lookup table or hash table,



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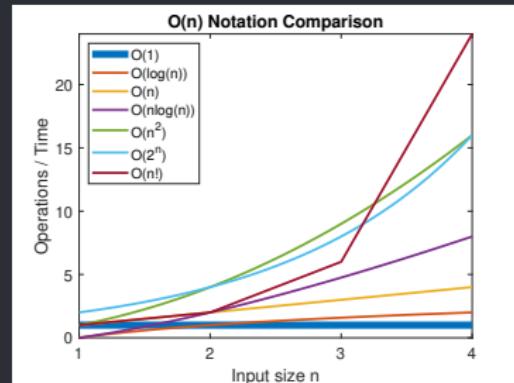
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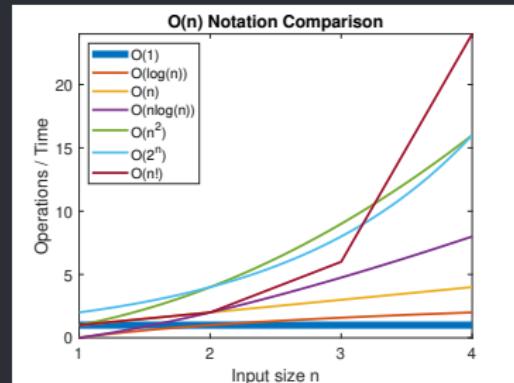
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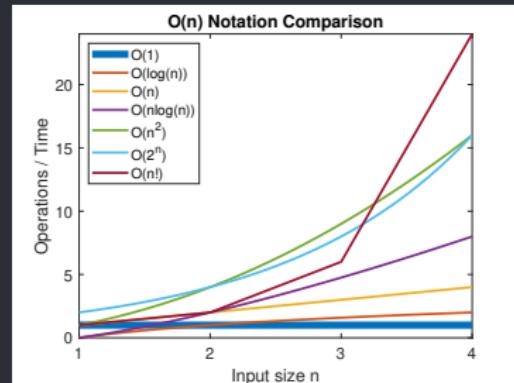
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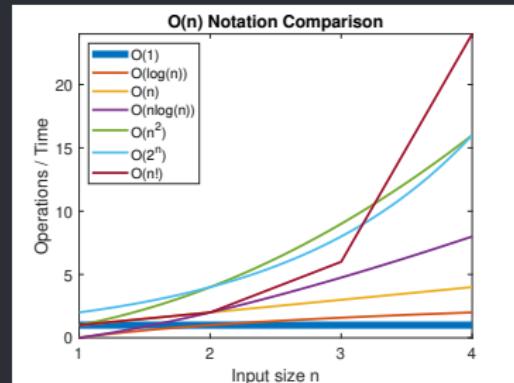
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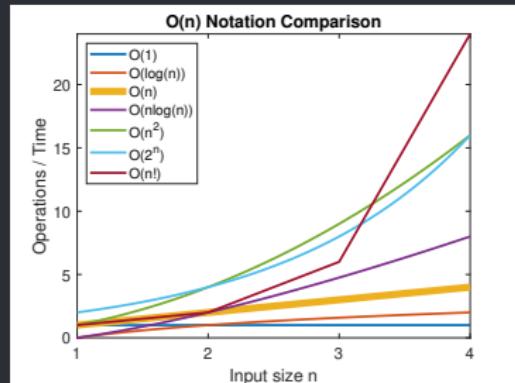
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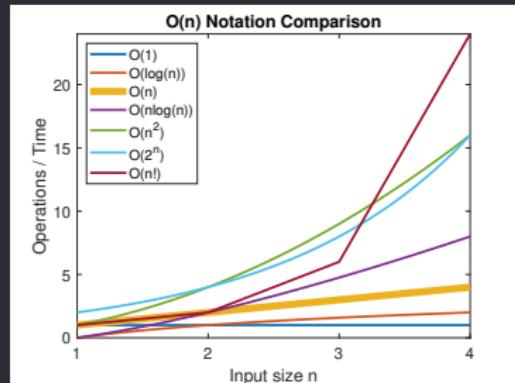
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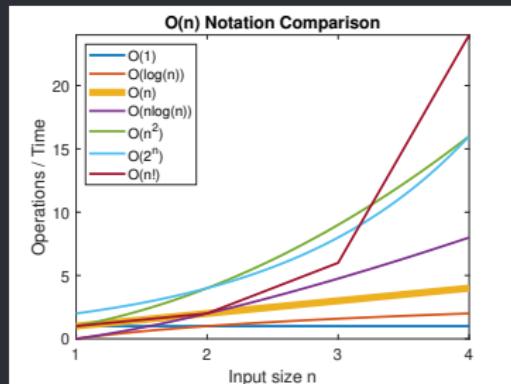
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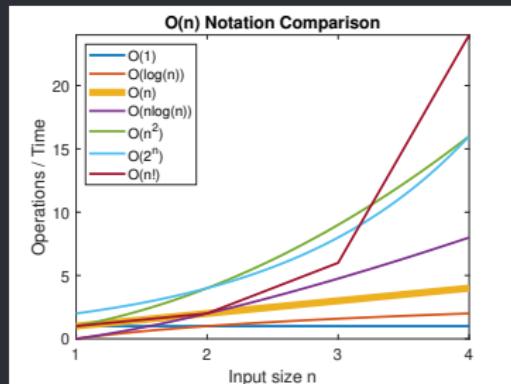
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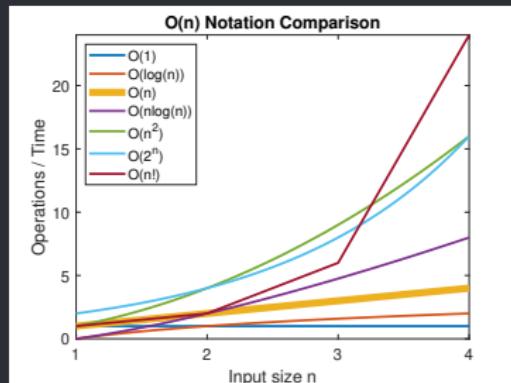
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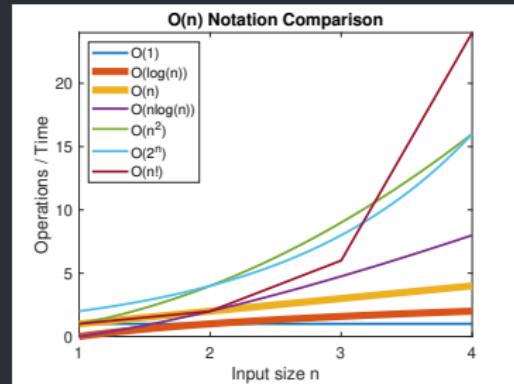
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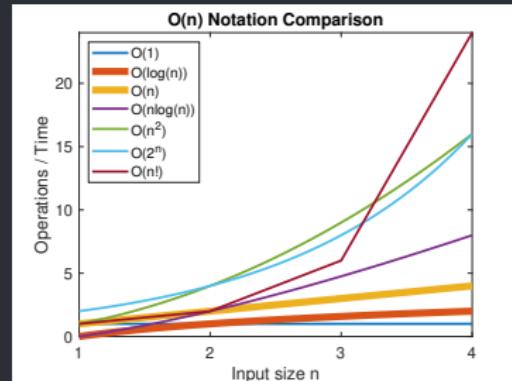
- Algorithm cuts the problem space in half in each iteration.
- Examples:
  - Traversing a sorted array using binary search



```
int binary_search(int[] arr, int target, int start, int finish) {  
    int mid = start + (finish - start) / 2;  
    if (finish >= start) { // recursive steps  
        if (arr[mid] == target)  
            return mid;  
        else if (arr[mid] > target)  
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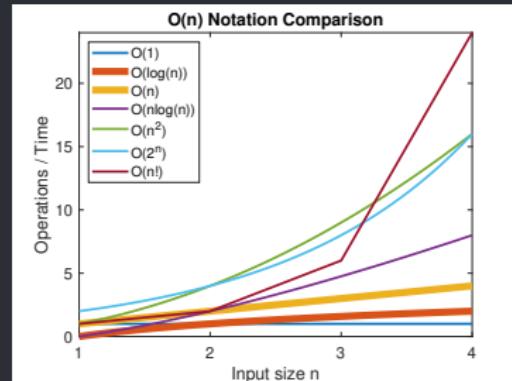
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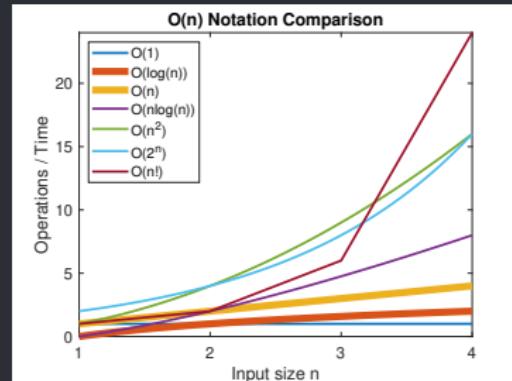
- Algorithm cuts the problem space in half in each iteration.
- Examples:
  - Traversing a sorted array using binary search



```
int binary_search(int[] arr, int target, int start, int finish) {  
    int mid = start + (finish - start) / 2;  
    if (finish >= start) { // recursive steps  
        if (arr[mid] == target)  
            return mid;  
        else if (arr[mid] > target)  
            return binary_search(arr, target, start, mid - 1);  
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    }  
    return -1; // base case  
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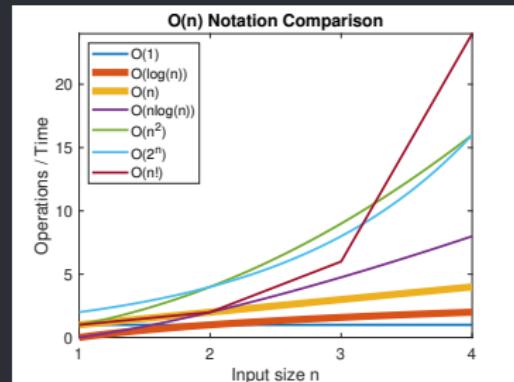
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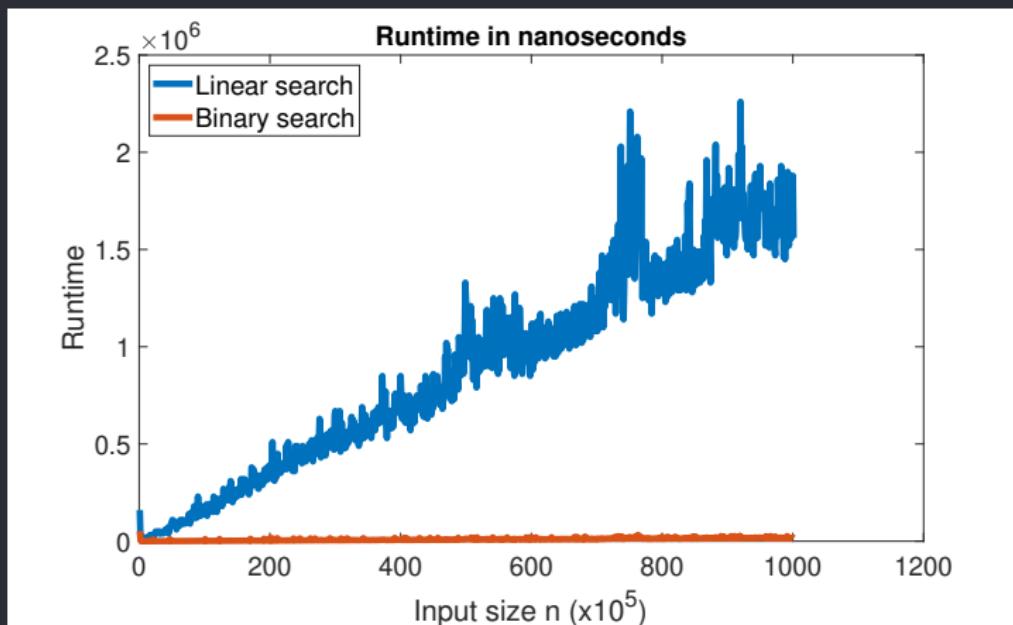
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# $\mathcal{O}(\log n)$ vs $\mathcal{O}(n)$

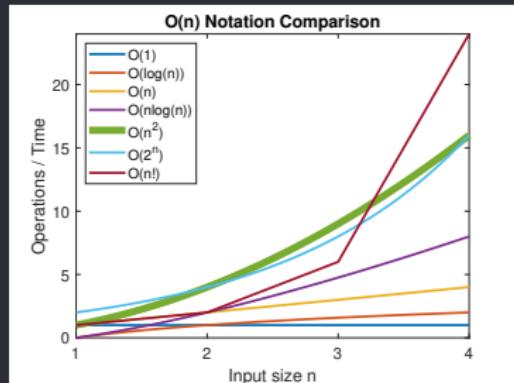
## Binary Vs. Linear search



1559975 vs. 15576 ns at last input size

# $\mathcal{O}(n^2)$ - Quadratic time

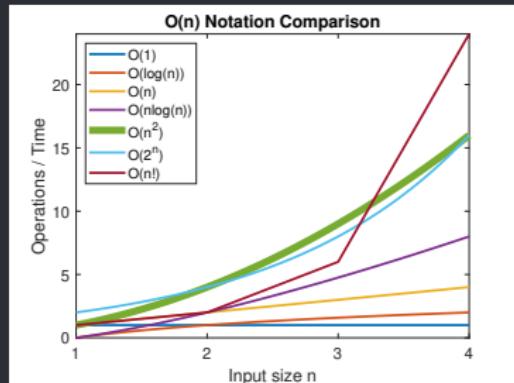
- Execution time of an algorithm  $\propto$  square of the size of the data  $n$ .
- Examples:
  - Bubble, Selection, and Insertion sorts.



```
boolean duplicates_exist(int[] arr) {
    for (int i = 0; i < arr.length; i++) {
        for (int j = i + 1; j < arr.length; j++) {
            if (arr[i] == arr[j])
                return true;
        }
    }
    return false;
}
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# $\mathcal{O}(n^2)$ - Quadratic time

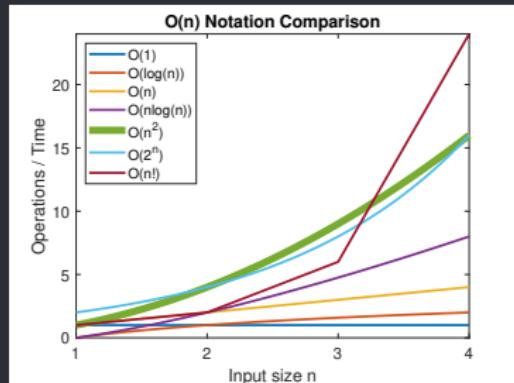
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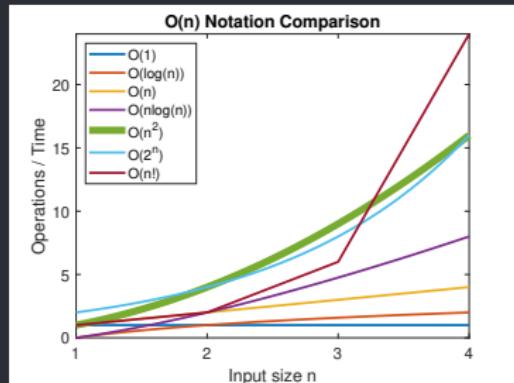
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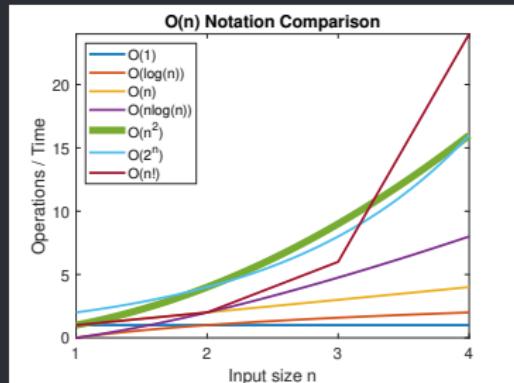
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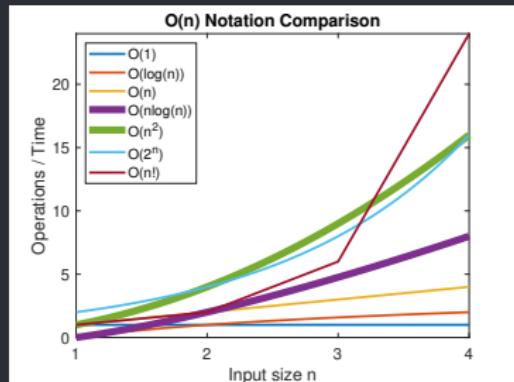
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# $\mathcal{O}(n \log n)$ - Loglinear Time

- For every element in a collection of size  $n$ ,
  - $\log n$  operations are performed.

- Examples:

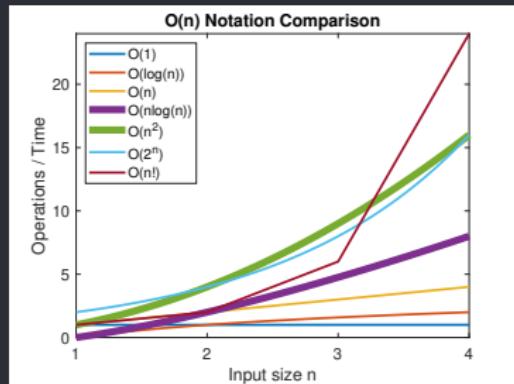
Merge sort:  $\log n$  levels with linear work  $n$  for each level



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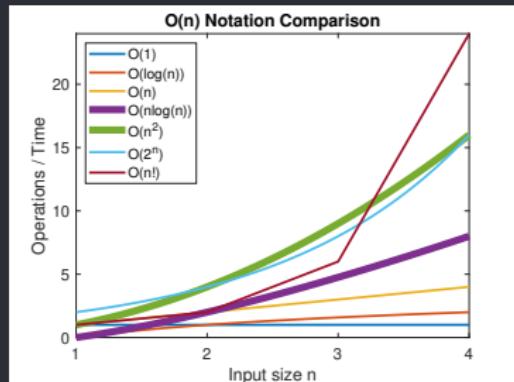
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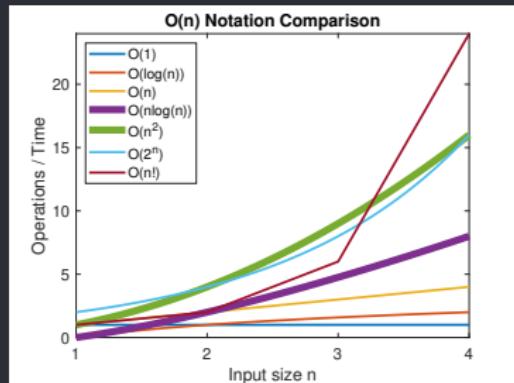
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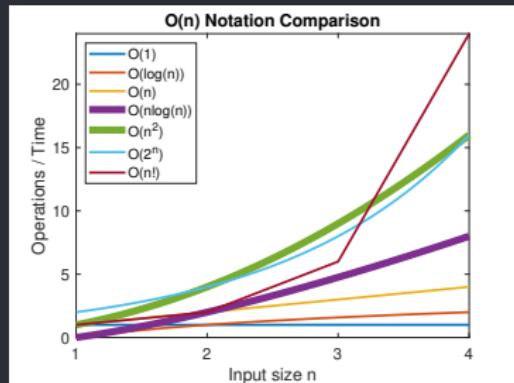
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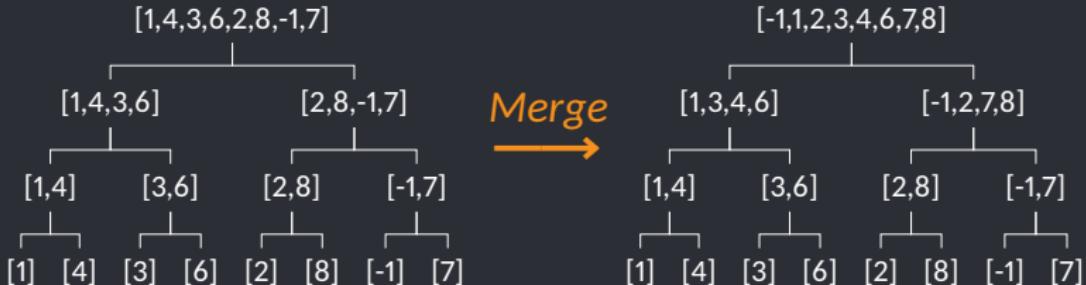
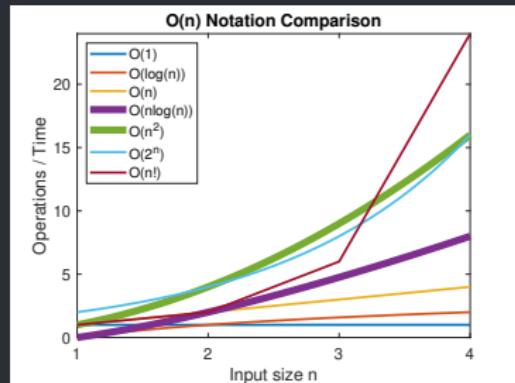
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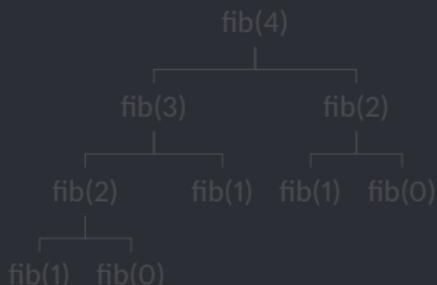
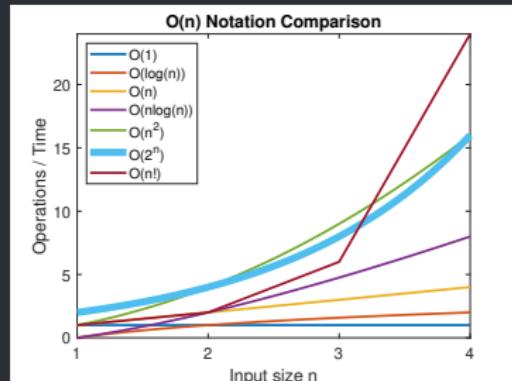
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# $\mathcal{O}(2^n)$ - Exponential time

- describes an algorithm whose growth doubles with each addition to the data set.
- Examples:
  - Brute-force algorithms
  - Fibonacci series:  
0, 1, 1, 2, 3, 5, 8, ...

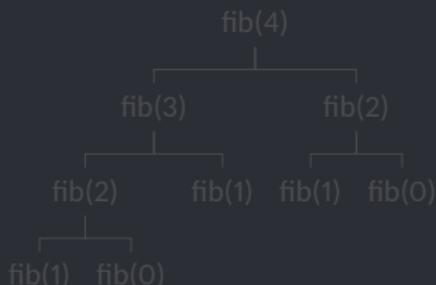
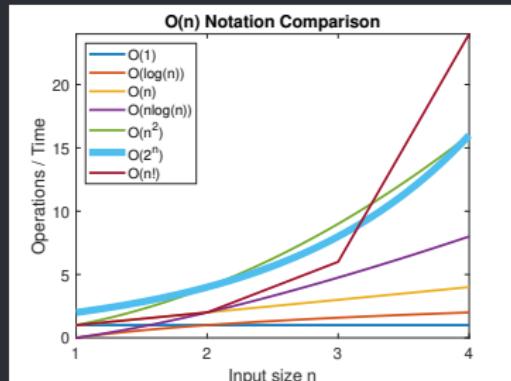
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public static int fibonacci(int n) {  
    if (n == 0 || n == 1) {  
        return n; // base cases  
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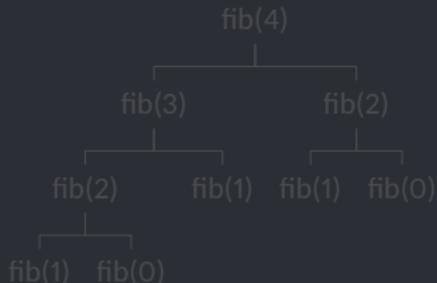
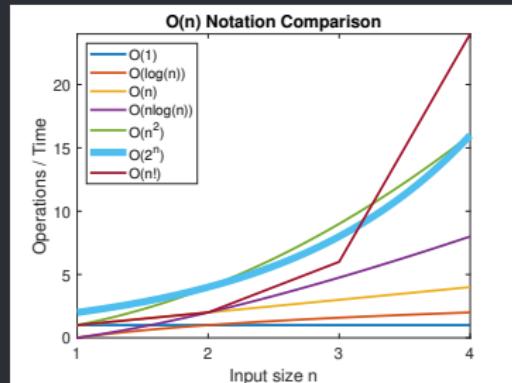
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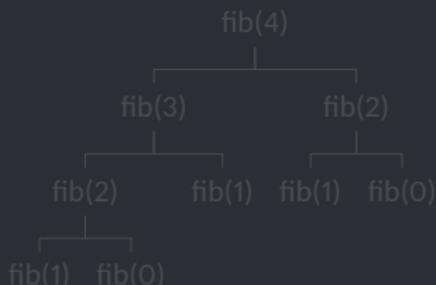
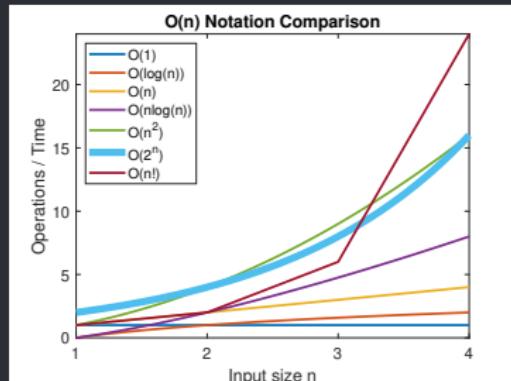
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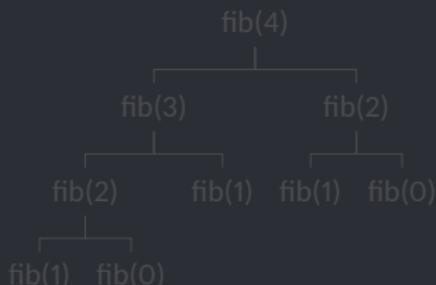
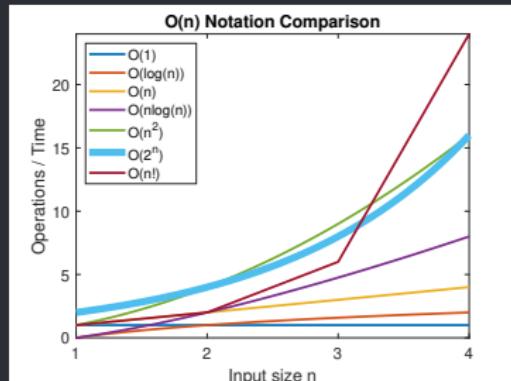
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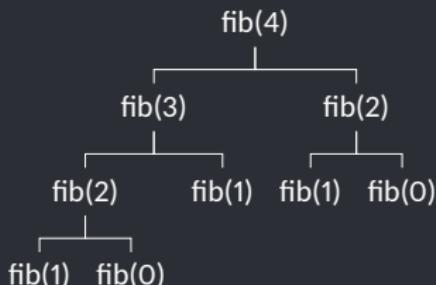
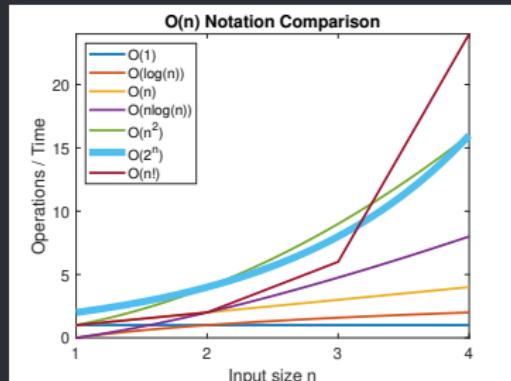
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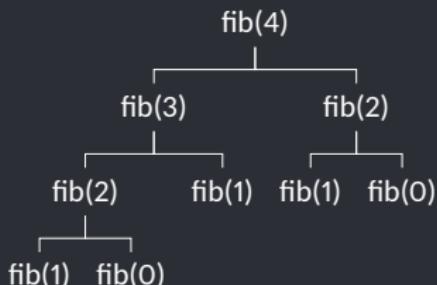
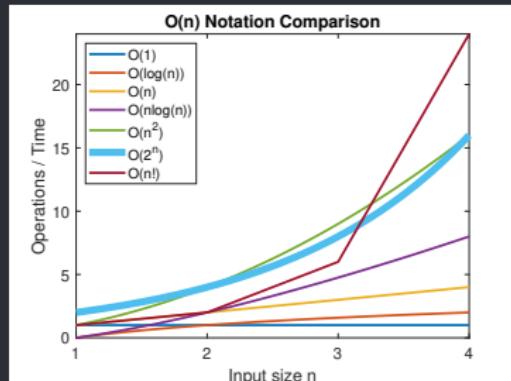
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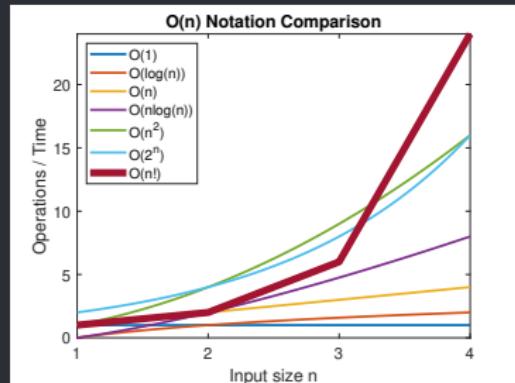
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# $\mathcal{O}(n!)$ - Factorial time

- Execution time of an algorithm  $\propto$  to the product of all numbers included in input size (hence factorial!)
- Examples:
  - permutation problems

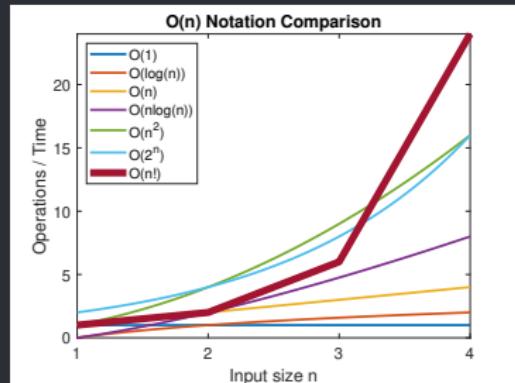
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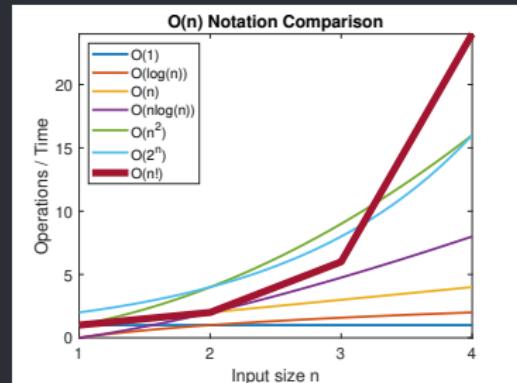
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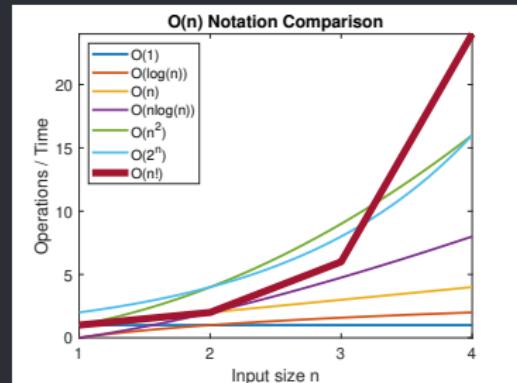
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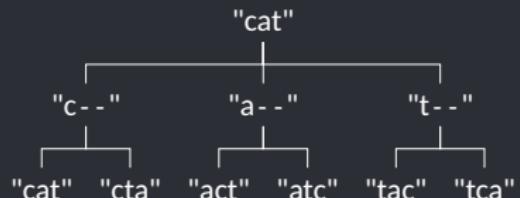
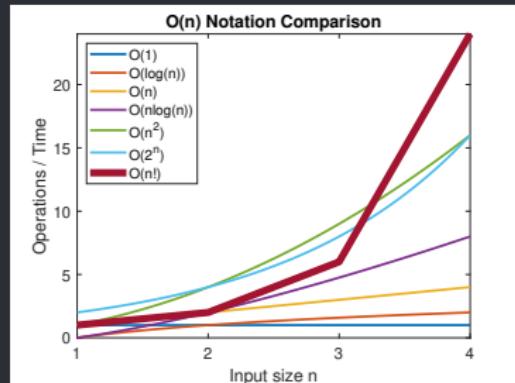
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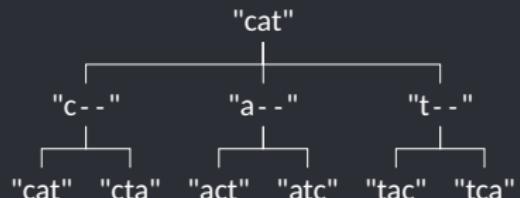
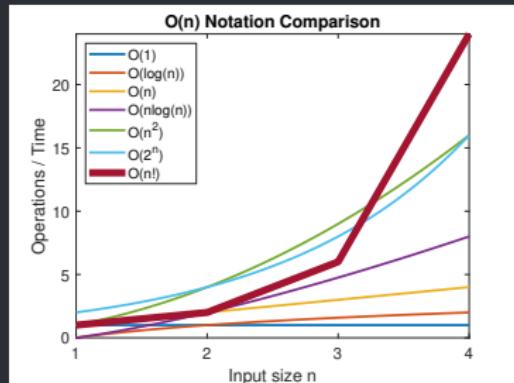
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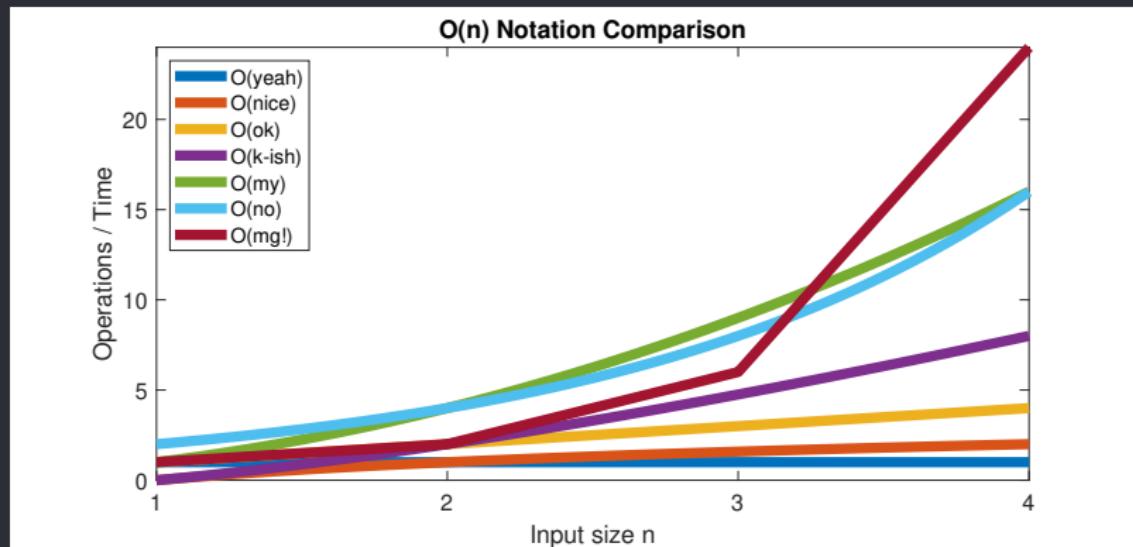
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# Thank You!



Alternative Big  $\mathcal{O}$  Notations